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Patch data

Name:	Always Sprint
Version:	1.0
Author:	HatZen08

File data

SHA1:	ea1dc87ecb3ba90bbfb8c122f8ee23ca426f5991
Console:	Super Nintendo Entertainment System (SNES)
Official name:	Final Fantasy 3 (USA) / Final Fantasy 6 (JPN)
Language:	English
Version:	1.0
Header:	Yes

Introduction

The *Sprint Shoes* relic allows to walk faster in towns and dungeons. Unfortunately, one relic slot must be wasted to activate this effect.

This patch sets the walking speed to the value used by the *Sprint Shoes* effect. It is automatic and doesn't need activation by the B button. The walking speed is set with or without the *Sprint Shoes* relic.

Bug Tracker

If you have found a bug, you can post it in the forum:

<http://www.romhacking.net/forum/index.php/topic,15577.0.html>